

## Math 42

### Algorithms, recursion, and induction

**Algorithms.** To avoid thinking too much about non-mathematical programming issues, we will specify each *algorithm* we consider as a *function*. That is, each of our algorithms is a list of instructions that, given an *input* of some specified type or types, goes through the instructions, eventually (we hope) producing an *output* of some specified type. Note that if an algorithm always deterministically produces an output of the specified type, then it really is a function in the previous sense.

With that in mind, the rest of these notes describe several *recursive* algorithms, that is, functions whose value depends on running the same function on a “smaller” input. Induction is the most natural way to prove that such a function returns the result that we want, and so we see that:

Recursive programming is monetized induction.

**Fast multiplication.** Consider the function  $\text{mult}(b, n)$  defined (recursively) as follows. (The idea is to build up the operation of multiplication in terms of addition.)

- **Input:** A real number  $b$  and a positive integer  $n$ .

- **Procedure:**

1. If  $n = 1$ , output the value  $\text{mult}(b, n) = b$ .
2. If  $n$  is odd, output the value

$$\text{mult}(b, n) = b + \text{mult}\left(b + b, \frac{n-1}{2}\right).$$

3. Otherwise, output the value  $\text{mult}(b, n) = \text{mult}(b + b, n/2)$ .

Note: One might object that we are computing multiplication using the more complicated operation of division, in that we need to compute  $(n-1)/2$  or  $n/2$ . However, if  $n$  is written in terms of its binary digits, replacing  $n$  by  $(n-1)/2$  or  $n/2$  is just cutting off the last digit of  $n$ , and so this algorithm again becomes practical.

**Fast exponentiation.** Consider the function  $\text{power}(b, n)$  defined (recursively) as follows.

- **Input:** A real number  $b$  and a positive integer  $n$ .

- **Procedure:**

1. If  $n = 1$ , output the value  $\text{power}(b, n) = b$ .
2. If  $n$  is odd, output the value

$$\text{power}(b, n) = b * \text{power}\left(b^2, \frac{n-1}{2}\right),$$

where  $*$  is multiplication.

3. Otherwise, output the value  $\text{power}(b, n) = \text{power}(b^2, n/2)$ .

- **Sample run:** To calculate  $\text{power}(b, 13)$  for some real number  $b$ , we have:

$$\begin{aligned}\text{power}(b, 13) &= b * \text{power}\left(b^2, \frac{12}{2}\right) \\ &= b * \text{power}(b^2, 6) \\ &= b * \text{power}((b^2)^2, 3) \\ &= b * \text{power}(b^4, 3) \\ &= b * \left(b^4 * \text{power}\left((b^4)^2, \frac{2}{2}\right)\right) \\ &= b * (b^4 * \text{power}(b^8, 1)) \\ &= b * b^4 * b^8 = b^{13}.\end{aligned}$$

**Lists and sorting.** For us, a *list* will be a one-dimensional array of variable length. For example, a list of integers will be a finite sequence of integers  $[a_1, \dots, a_n]$ . To discuss algorithms for sorting lists, we assume that the following features of our “language” already exist and work correctly. Suppose  $\text{foo} = [a_1, \dots, a_n]$  and  $\text{bar} = [b_1, \dots, b_m]$  are lists.

- $\text{foo}[k]$  outputs the  $k$ th entry in  $\text{foo}$ .
- $\text{length}(\text{foo})$  outputs the number of entries in  $\text{foo}$ , i.e.,  $n$ . Note that the empty list  $[\ ]$  has length 0.
- $\text{head}(\text{foo}, k)$  outputs  $[a_1, \dots, a_k]$ , e.g.,  $\text{head}(\text{foo}, 1)$  outputs a list containing only the first entry of  $\text{foo}$ .
- $\text{tail}(\text{foo}, k)$  outputs  $[a_k, \dots, a_n]$ , e.g.,  $\text{tail}(\text{foo}, 2)$  outputs  $\text{foo}$  with the first entry removed. We also set the convention that if  $k > \text{length}(\text{foo})$ , then  $\text{tail}(\text{foo}, k)$  outputs the empty list  $[\ ]$ .
- $\text{concat}(\text{foo}, \text{bar})$  outputs  $[a_1, \dots, a_n, b_1, \dots, b_m]$  (the *concatenation* of  $\text{foo}$  and  $\text{bar}$ ).
- If  $c$  is an object,  $\text{append}(\text{foo}, c)$  outputs the list  $[a_1, \dots, a_n, c]$  (i.e.,  $\text{foo}$  with the element  $c$  added to the end).

In the following algorithms, assume that all lists have entries that are ordered somehow, i.e., given list entries  $a$  and  $b$ , either  $a < b$ ,  $a = b$ , or  $a > b$ , in some appropriate sense.

**Merge two sorted lists.** Consider the function  $\text{mergetwosortedlists}(\text{foo}, \text{bar})$ , defined as follows:

- **Input:** Two lists  $\text{foo}$ ,  $\text{bar}$ , which we assume are already sorted, i.e.,  $\text{foo}[1] \leq \text{foo}[2] \leq \dots$  and  $\text{bar}[1] \leq \text{bar}[2] \leq \dots$ .
- **Procedure:**
  1. If  $\text{length}(\text{foo}) = 0$ , output  $\text{bar}$ .

2. If `length(bar) = 0`, output `foo`.
3. If `foo[1] ≤ bar[1]`, then output the list  
`concat(head(foo, 1), mergetwosortedlists(tail(foo, 2), bar))`.
4. Otherwise, output the list  
`concat(head(bar, 1), mergetwosortedlists(foo, tail(bar, 2)))`.

- **Sample run:** To calculate `mergetwosortedlists([-1, 2, 3], [2, 5])`, we have:

```
mergetwosortedlists([-1, 2, 3], [2, 5])
= concat([-1], mergetwosortedlists([2, 3], [2, 5]))
= concat([-1], concat([2], mergetwosortedlists([3], [2, 5])))
= concat([-1], concat([2], concat([2], mergetwosortedlists([3], [5])))
= concat([-1], concat([2], concat([2], concat([3], mergetwosortedlists([], [5])))))
= concat([-1], concat([2], concat([2], concat([3], [5])))
= [-1, 2, 2, 3, 5].
```

**Merge a list of sorted lists.** Consider the function `mergesortedlists(foolist)`, defined as follows:

- **Input:** A list `foolist`, each of whose entries is a sorted list.
- **Procedure:**
  1. If `length(foolist) = 1`, then output `foolist[1]`.
  2. Otherwise, output the list

```
mergesortedlists(append(tail(foolist, 3),
                        mergetwosortedlists(foolist[1], foolist[2]))).
```

- **Sample run:** Assuming `mergetwosortedlists` works as advertised, to calculate `mergesortedlists([-1, 2, 3], [2, 5], [1, 5, 6, 7], [-4, 0])`, we have:

```
mergesortedlists([-1, 2, 3], [2, 5], [1, 5, 6, 7], [-4, 0])
= mergesortedlists(append([[1, 5, 6, 7], [-4, 0]], [-1, 2, 2, 3, 5]))
= mergesortedlists([[1, 5, 6, 7], [-4, 0], [-1, 2, 2, 3, 5]])
= mergesortedlists(append([-1, 2, 2, 3, 5], [-4, 0, 1, 5, 6, 7]))
= mergesortedlists([-1, 2, 2, 3, 5], [-4, 0, 1, 5, 6, 7])
= mergesortedlists(append([], [-4, -1, 0, 1, 2, 2, 3, 5, 5, 6, 7]))
= mergesortedlists([-4, -1, 0, 1, 2, 2, 3, 5, 5, 6, 7])
= [-4, -1, 0, 1, 2, 2, 3, 5, 5, 6, 7].
```

**Merge sort.** Consider the function `mergesort(foo)`, defined as follows:

- **Input:** A list `foo`.
- **Procedure:**

1. Create a list `bar` such that `bar[k] = [foo[k]]`, i.e., the  $k$ th entry of `bar` is a list of length 1 containing the  $k$ th entry of `foo`.
2. Output the list `mergesortedlists(bar)`.

### Problems

1. Prove that if  $n$  is an integer and  $n \geq 1$ , then `mult(b, n) = nb`. Use induction on  $n$ .
2. Prove that if  $n$  is an integer and  $n \geq 1$ , then `power(b, n) = bn`. Use induction on  $n$ .
3. Prove that if `foo` and `bar` are lists that are already sorted, e.g., `foo[1] ≤ foo[2] ≤ ...` and `bar[1] ≤ bar[2] ≤ ...`, then `mergetwosortedlists(foo, bar)` is a sorted list containing all of the entries of `foo` and `bar`. (I.e., the answer is something like a sorted union, except an element is allowed to appear multiple times.) Use induction on  $n = \text{length}(\text{foo}) + \text{length}(\text{bar})$ .
4. (a) Suppose `foolist` is a list of lists, and each entry of `foolist` is sorted. Prove by induction on  $n = \text{length}(\text{foolist})$  that `mergesortedlists(foolist)` outputs a sorted list containing all of the entries of all of the elements of `foolist`.  
(b) Prove that if `foo` is a list, then `mergesort(foo)` outputs a list containing all of the entries of `foo`, but sorted. (There is no need for induction here; just apply part (a).)